

PORTLAND FILTER AREA GROUND OBSERVER CORPS

HOW GOOD AN OBSERVER ARE YOU?

Listed below are ten questions about observing. Give yourself ten points for each question you answer correctly and see how efficient you are. 90% is excellent, 80% is good, 60% is fair, below 50% is poor. The answers are shown by number at the end of the questions. They are written upside down so you can't peek. Do not mark your answers on this form because other Observers want to try the Test too.

1. Before an Observer is relieved at the Post by a new shift, he should
 - a. Call the Operator and say goodbye.
 - b. Tidy the Post and see that all is in order.
 - c. Put on his hat and coat so he can leave promptly.
2. When the Plotter says "Army, go ahead please", you should start your Flash Message by saying
 - a. Flash..One.. BiMotor..High..etc..etc.....
 - b. Give your Post Code number first.
 - c. One..BiMotor..High..etc..etc.....
3. When an Observer is not certain of the time shown on the Post clock
 - a. Call local operator for correct time and adjust the Post clock.
 - b. Eliminate writing the time in the Log Book.
 - c. Put approximate time in the Log Book.
4. When you have reported a plane by Flash Message and then the plane flies in another direction except that from which it came
 - a. Make another report by Army Flash.
 - b. Make no report; the next Observation Post will report it.
 - c. Enter it in the Log Book.
5. The Post Code Name and Telephone number should be
 - a. Near the door.
 - b. In the Question and Answer Book.
 - c. Near the telephone
6. The most important time to report planes is
 - a. During the day.
 - b. During all 24 hours.
 - c. During the night.
7. The best Observers are
 - a. People of good judgment and alertness.
 - b. People who know the technical details about airplanes.
 - c. People who say that somebody ought to do something.
8. The Chief Observer is
 - a. The meanest man in town. (or lady)
 - b. The person who gives the Observers their orders.
 - c. The Army Air Force Officer in charge of the Filter Area.
9. If a person cannot positively identify the type of plane he sees, he should
 - a. Report it as a multi-motor.
 - b. Report it as something strange
 - c. Report it as unknown.
10. When a person sees an airplane he should place his Flash Message
 - a. So that the plane will be nearest the Post when the message is given to the Plotter
 - b. After he has entered everything in the Log Book.
 - c. After the plane leaves sight and hearing.