

RESOLUTION

WHEREAS, Hood River County, Oregon, is in close proximity to Bonneville Dam Defense area; and

WHEREAS, a transcontinental highway and a transcontinental railroad system, both of which are essential to National defense, pass through said County; and

WHEREAS, the County's forests protect the water sheds and supplies for its domestic use and irrigation, as well as the water supply for Portland and its Metropolitan area, and also a portion of that Wasco County; and

WHEREAS, said forest and water supplies are accessible objects to sabotage by fire or otherwise; and

WHEREAS, there are now in Hood River County Japanese and other aliens and their children numbering between 500 and 700 out of a total population of approximately 11,000; and

WHEREAS, public feeling against said aliens is of such a nature that it would appear to be to the best interests of the said County and of National Defense, as well as of the said aliens themselves and citizens born of aliens that the same be removed from said County;

THEREFORE BE IT RESOLVED, that the Civilian Defense Committee of Hood River, Oregon, in meeting assembled on this 24th day of February, 1942, hereby petitions the Oregon State and National authorities having in charge such matters that immediate steps be taken to the end that all enemy aliens together with all Japanese and their descendants be removed from said County; and,

BE IT FURTHER RESOLVED, that pending the removal of same, it is urgently requested that an immediate curfew be put into effect and enforced applicable to all persons embraced within the purview of this resolution; and

BE IT ALSO RESOLVED, that a copy of this resolution be forwarded by the Civilian Defense Committee of the State of Oregon and to the Governor of the State of Oregon with the request

that this resolution be forthwith brought to the attention of  
the appropriate State and National authorities both Civil and  
Military

By C. M. Sheppard, Chairman  
Hood River County Civil Defense Council

Attest

R. E. Steele, Coordinator